ID: templartumble2dd
Columns x Rows: $6 \times 7$
RTP: 94.00\%
(includes 12\% Jackpot Contribution)
Payout Mechanic: Ways
Volatility: $\because \cdot 8$ out of $\because: 8$
Max Win Per Way: 2 x bet
(excluding multiplier)
Max Coinciding Win: 20000 x bet

Max Win (Simulated): $20000 \times$ bet
Default Free Spin Cost: €0.20
(same as min bet)
Hit Frequency: 21.95\%
Average Win Free Spins: 88.68 x bet
Min Bet: €0.20
Max Bet: €50

## THE TEMPLAR KNIGHTS RETURN WITH ARMOUR CLAD IN GOLD.

Join the crusade up the cathedral steps and ready your shields for avalanches - there are heavy jackpots amongst them! In the Base Game, symbols and blockers can be framed in red or blue, bringing divine multipliers and mystery symbols respectively. Every 5 marked symbols destroyed activate deeper levels of the feature, contributing to a collection metre that is transferred to Free Spins!

Chivalry displayed in the Base Game is rewarded with 10 free spins and the application of red and blue collections in each spin. The true honour however, is felt in the Jackpot Spin, which is randomly triggered and can lead to spoils beyond your wildest imagination. Follow in the footsteps of ancient warriors, your bravery will not be forgotten.


## FEATURES

## MARKED SYMBOLS

- Symbols and blockers can land with a red or blue marked frame around them.
- When destroyed, they contribute 1 unit towards their respective collection. When 5 of either marked symbol are destroyed the first level of the feature is activated. Every 5 marked symbols destroyed afterwards increases the level of their features. Features are awarded once no more wins occur.
- When all blocker symbols are cleared from the reels only 3 units are required to complete each level of the collections.
- Once a game round has ended, both collections are reset.

W N MULTIPLIER
The blue collection awards a multiplier on the amount won in the round, each level completed increases the win multiplier by 1 .


The win multiplier is displayed within the collection meter.

## MYSTERY REVEAL

The blue collection awards a multiplier on the amount won in the round, each level completed increases the win multiplier by 1. The number of mystery symbols to be placed is displayed within the collection meter.


## FREE SPINS

- When 3 scatters are collected during a game round, 10 free spins are awarded.
- Progress of the 'win multiplier' and 'mystery reveal' collections are transferred from the main game to the Free Spins feature.
- The Win Multiplier and Mystery Reveal feature are awarded at the end of every spin during Free Spins when active and the collection levels do not reset between spins.
- Each scatter symbol that lands during Free Spins awards 1 additional free spin.


## JACKPOT SPIN

When triggered, the Jackpot Spin is played as an additional spin before the normal spin, with only stone blockers and DD symbols on the reels. The Dream Drop Bonus is triggered when landing 6 DD symbols in the randomly triggered Jackpot Spin.


## DREAM DROP BONUS

There are 5 jackpots that can be won: RAPID, MIDI, MAXI, MAJOR or MEGA. In the Dream Drop Bonus you can land stone blocks or DD symbols. DD symbols stay on the reels while stone blocks are destroyed. Spins are played until one of the reels is filled by DD symbols, and the corresponding jackpot is won.


MISTERY


SCATTER


HIGH


| Bahasa Indonesia | Dutch | Hungarian | Polish | Thai |
| :--- | :--- | :--- | :--- | :--- |
| Bahasa Melayu | English | Italian | Portuguese | Turkish |
| Chinese (Simplified) | Estonian | Japanese | Romanian | Vietnamese |
| Chinese (Traditional) | Finnish | Korean | Russian |  |
| Croatian | French | Khmer | Slovak |  |
| Czech | German | Lithuanian | Spanish |  |
| Danish | Norwegian | Swedish |  |  |

## APPROVED JURISDICTIONS

| Denmark | Great Britain | Latvia | Romania |
| :--- | :--- | :--- | :--- |
| Estonia | Isle of Man | Malta | Sweden |

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